

Proximal Policy Optimization (PPO)

default reinforcement learning algorithm at OpenAI



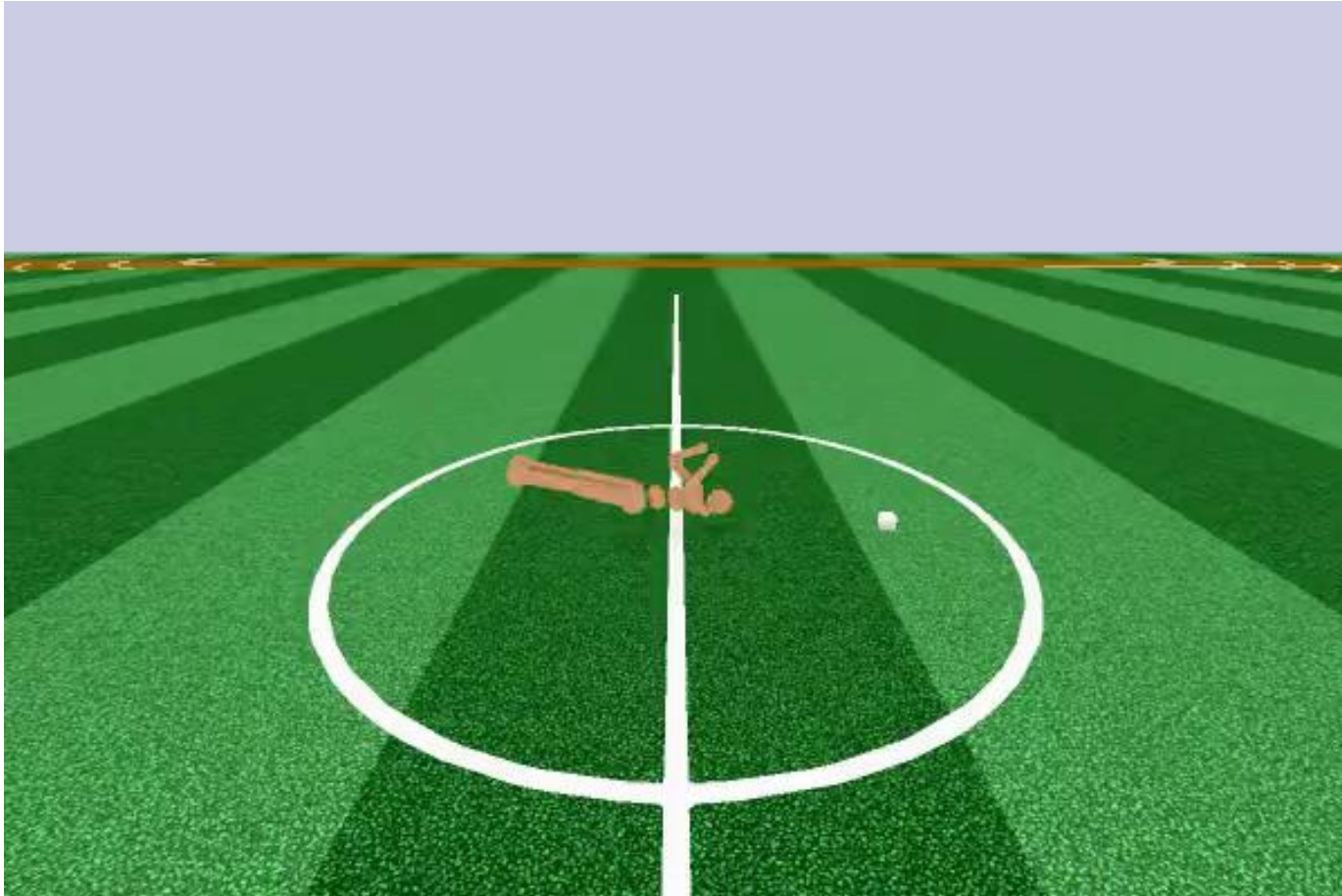
DeepMind

<https://youtu.be/gn4nRCC9TwQ>



OpenAI

<https://blog.openai.com/openai-baselines-ppo/>



Policy Gradient (Review)

Basic Components



Actor

You cannot control

Env

Reward
Function

Video
Game



Get 20 scores when
killing a monster

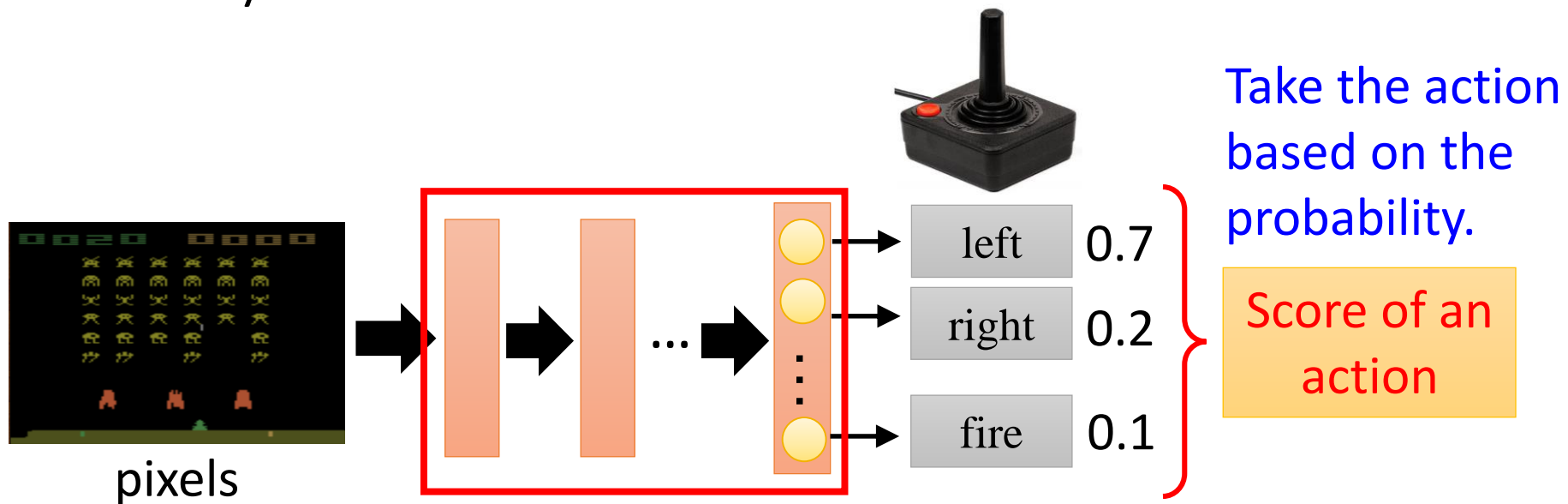
Go



The rule
of GO

Policy of Actor

- Policy π is a network with parameter θ
 - Input: the observation of machine represented as a vector or a matrix
 - Output: each action corresponds to a neuron in output layer



Example: Playing Video Game

Start with
observation s_1

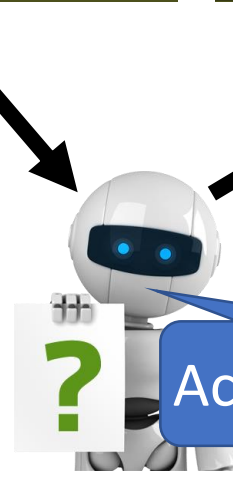
Observation s_2

Observation s_3



Obtain reward
 $r_1 = 0$

Action a_1 : "right"



Obtain reward
 $r_2 = 5$

Action a_2 : "fire"
(kill an alien)

Example: Playing Video Game

Start with
observation s_1



Observation s_2



Observation s_3



After many turns



Obtain reward r_T

Action a_T

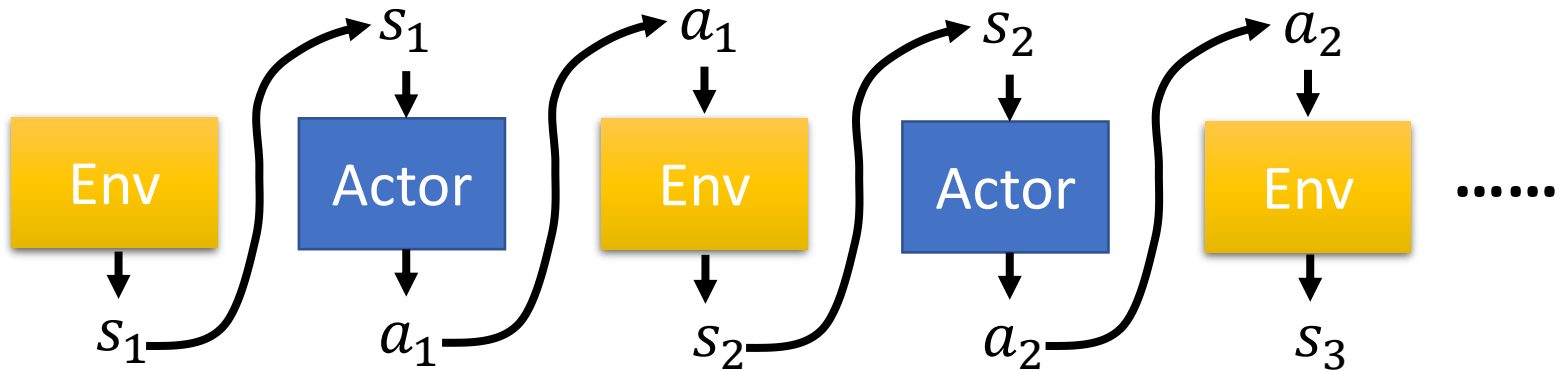
This is an *episode*.

Total reward:

$$R = \sum_{t=1}^T r_t$$

We want the total
reward be maximized.

Actor, Environment, Reward



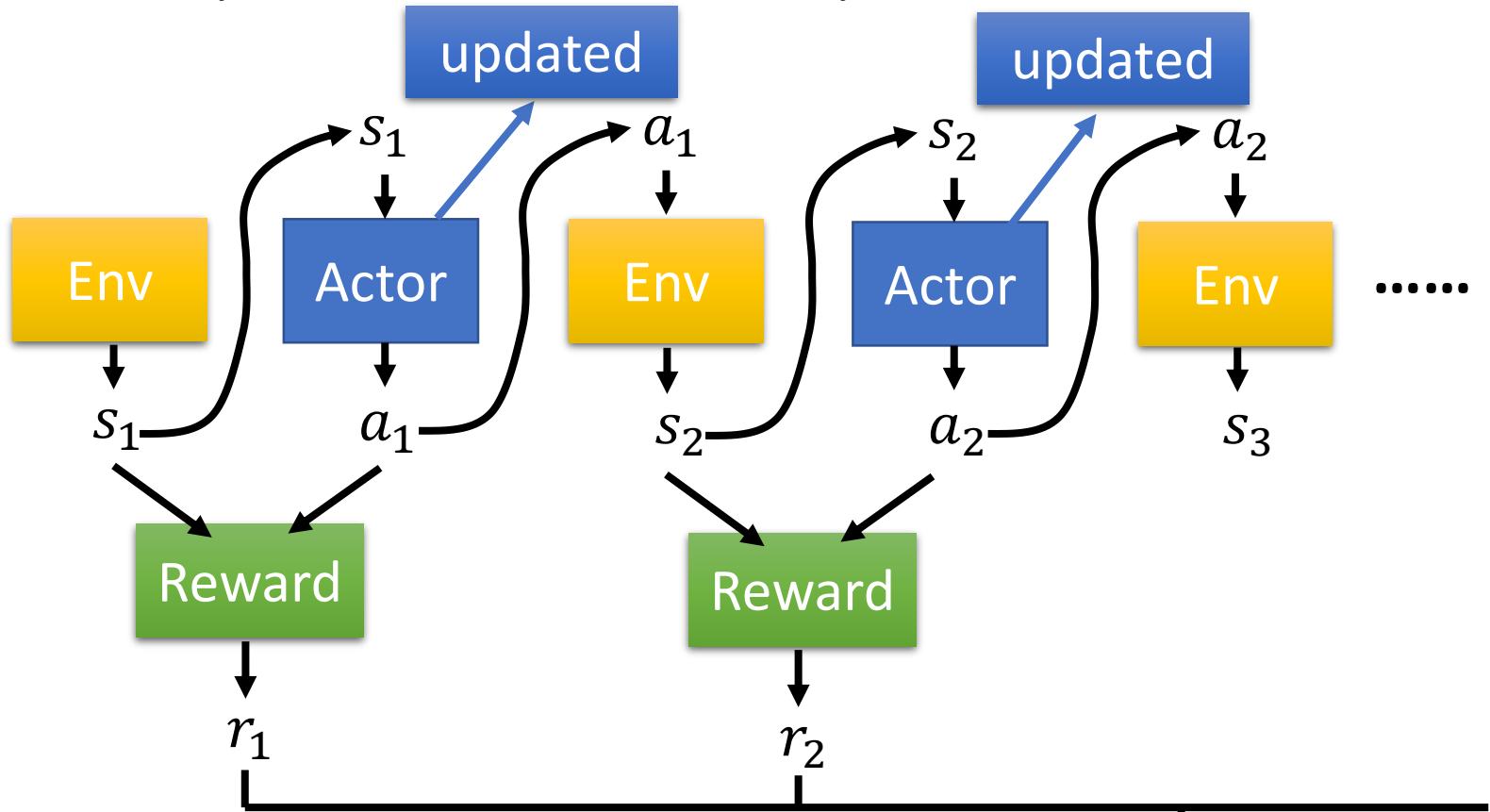
Trajectory $\tau = \{s_1, a_1, s_2, a_2, \dots, s_T, a_T\}$

$p_\theta(\tau)$

$$= p(s_1)p_\theta(a_1|s_1)p(s_2|s_1, a_1)p_\theta(a_2|s_2)p(s_3|s_2, a_2) \dots$$

$$= p(s_1) \prod_{t=1}^T p_\theta(a_t|s_t)p(s_{t+1}|s_t, a_t)$$

Actor, Environment, Reward



Expected Reward

$$\bar{R}_\theta = \sum_{\tau} R(\tau) p_\theta(\tau) = E_{\tau \sim p_\theta(\tau)} [R(\tau)]$$

$$R(\tau) = \sum_{t=1}^T r_t \quad \uparrow$$

Policy Gradient

$$\bar{R}_\theta = \sum_{\tau} R(\tau) p_\theta(\tau) \quad \nabla \bar{R}_\theta = ?$$

$$\nabla \bar{R}_\theta = \sum_{\tau} R(\tau) \nabla p_\theta(\tau) = \sum_{\tau} R(\tau) p_\theta(\tau) \frac{\nabla p_\theta(\tau)}{p_\theta(\tau)}$$

$R(\tau)$ do not have to be differentiable

It can even be a black box.

$$= \sum_{\tau} R(\tau) p_\theta(\tau) \nabla \log p_\theta(\tau)$$

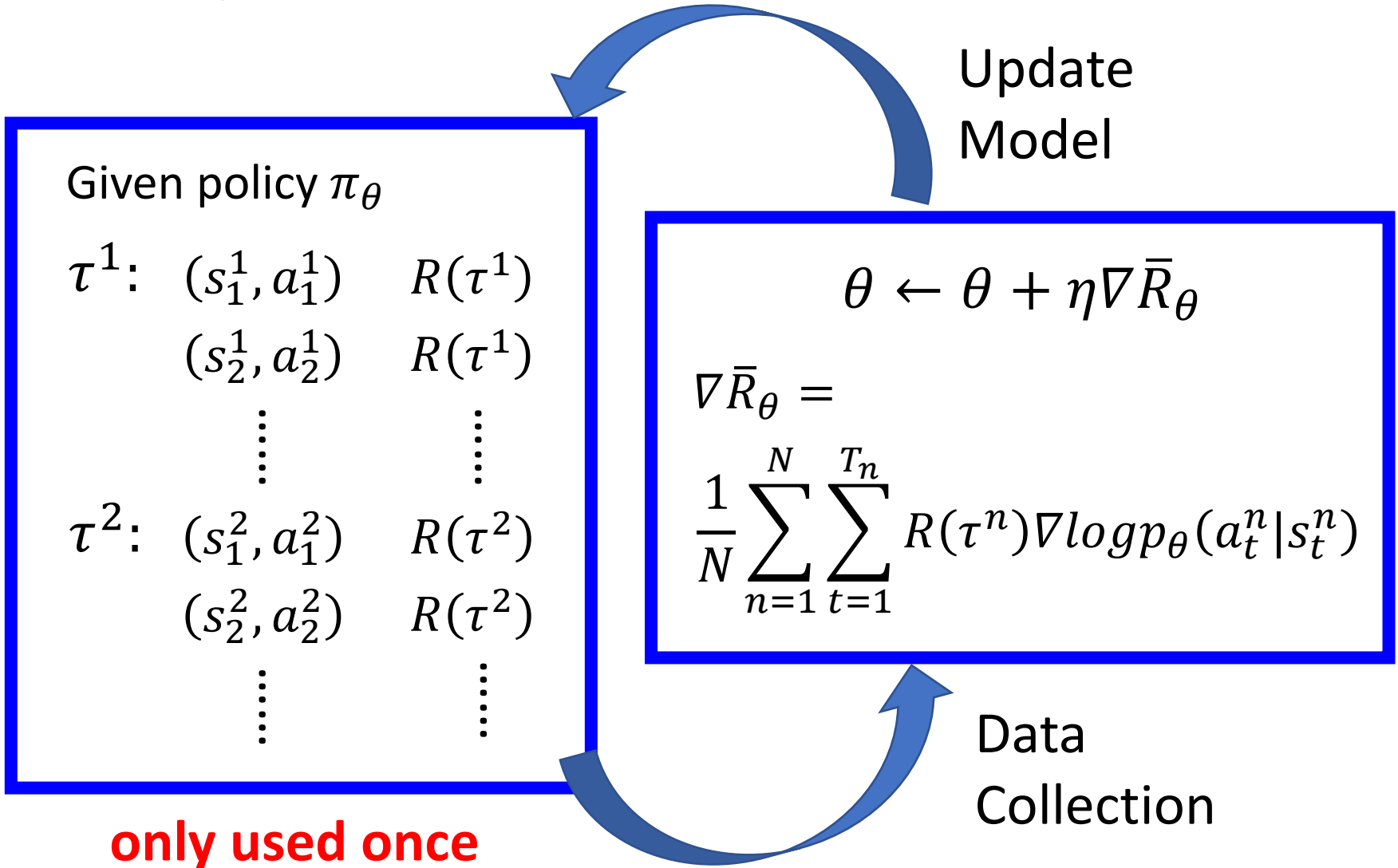
$$\nabla f(x) = f(x) \nabla \log f(x)$$

$$= E_{\tau \sim p_\theta(\tau)} [R(\tau) \nabla \log p_\theta(\tau)] \approx \frac{1}{N} \sum_{n=1}^N R(\tau^n) \nabla \log p_\theta(\tau^n)$$

$$= \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} R(\tau^n) \nabla \log p_\theta(a_t^n | s_t^n)$$

Policy Gradient

$$\nabla \bar{R}_\theta = E_{\tau \sim p_\theta(\tau)} [R(\tau) \nabla \log p_\theta(\tau)]$$



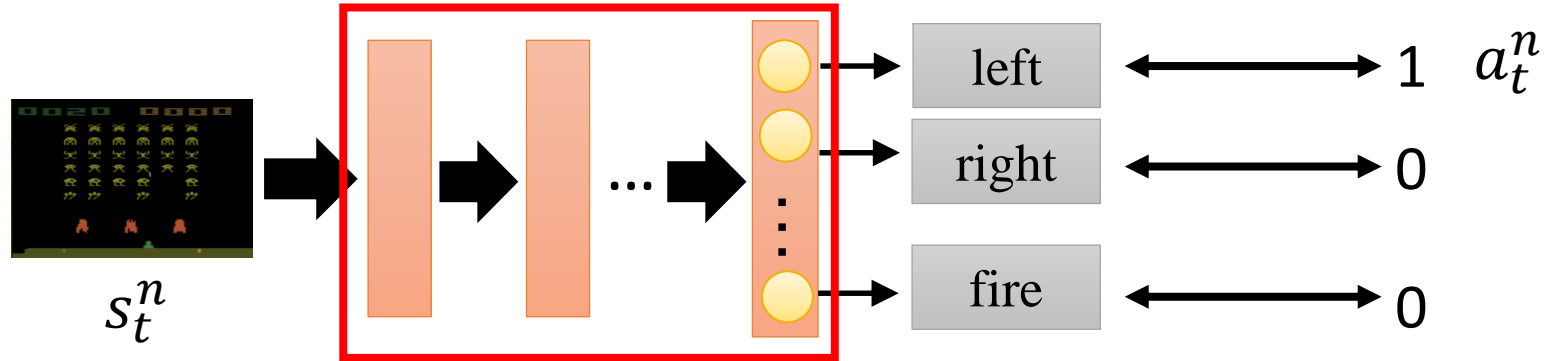
$$\theta \leftarrow \theta + \eta \nabla \bar{R}_\theta$$

Implementation

$$\nabla \bar{R}_\theta = \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} R(\tau^n) \nabla \log p_\theta(a_t^n | s_t^n)$$

$$s_t^n \quad a_t^n \quad R(\tau^n)$$

Consider as classification problem



$$\frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} \log p_\theta(a_t^n | s_t^n) \xrightarrow{\text{TF, pyTorch ...}} \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} \nabla \log p_\theta(a_t^n | s_t^n)$$

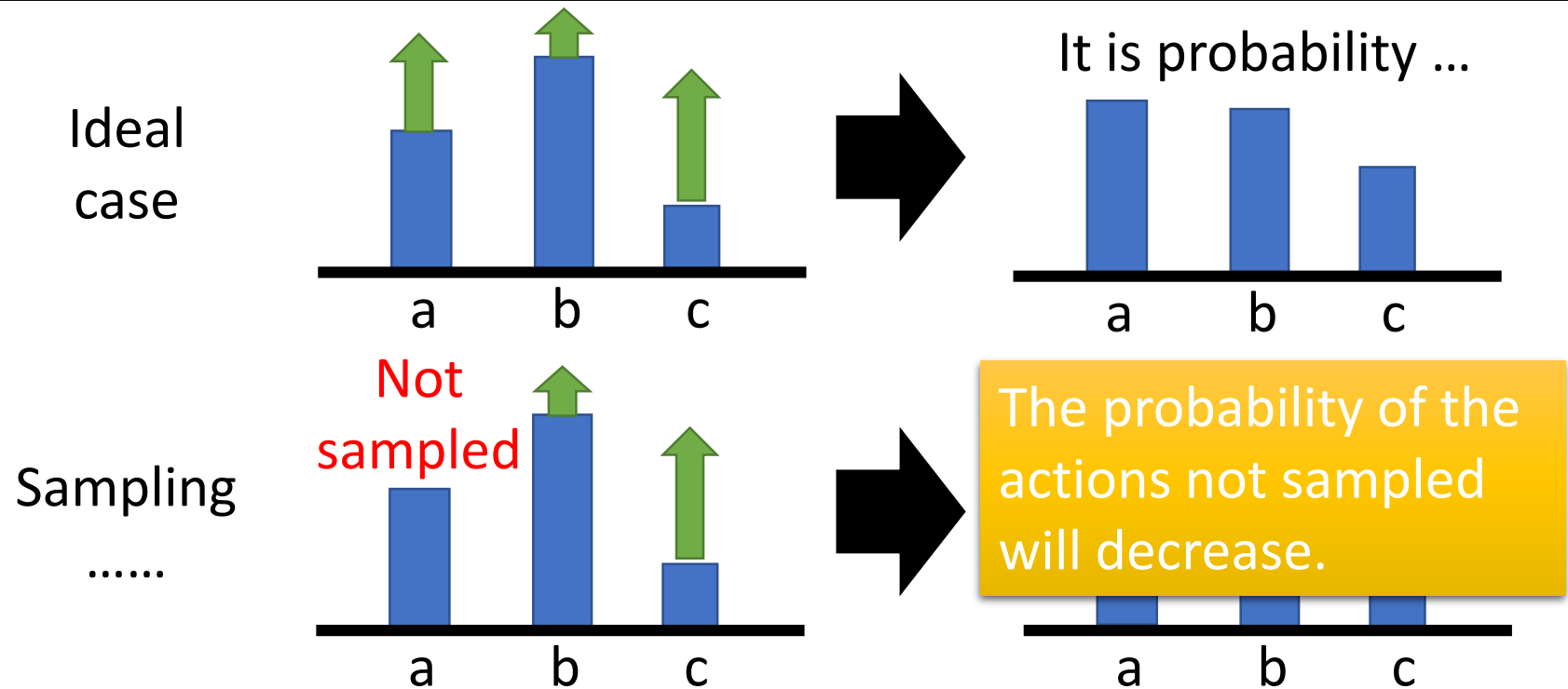
$$\frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} \underline{R(\tau^n)} \log p_\theta(a_t^n | s_t^n) \xrightarrow{\quad} \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} \underline{R(\tau^n)} \nabla \log p_\theta(a_t^n | s_t^n)$$

Tip 1: Add a Baseline

$$\theta \leftarrow \theta + \eta \nabla \bar{R}_\theta$$

It is possible that $R(\tau^n)$ is always positive.

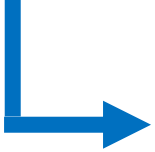
$$\nabla \bar{R}_\theta \approx \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} (R(\tau^n) - \underline{b}) \nabla \log p_\theta(a_t^n | s_t^n) \quad b \approx E[R(\tau)]$$



Tip 2: Assign Suitable Credit

| | | | | | |
|--------------|--------------|--------------|--------------|--------------|--------------|
| $\times 3$ | $\times -2$ | $\times -2$ | $\times -7$ | $\times -2$ | $\times -2$ |
| (s_a, a_1) | (s_b, a_2) | (s_c, a_3) | (s_a, a_2) | (s_b, a_2) | (s_c, a_3) |
| $+5$ | $+0$ | -2 | -5 | $+0$ | -2 |
| | $R = +3$ | | | $R = -7$ | |

$$\nabla \bar{R}_\theta \approx \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} (\overline{R(t^n)} - b) \nabla \log p_\theta(a_t^n | s_t^n)$$



$$\sum_{t'=t}^{T_n} r_{t'}^n$$

Tip 2: Assign Suitable Credit

Advantage
Function $A^\theta(s_t, a_t)$

How good it is if we take a_t other than other actions at s_t .

Estimated by “*critic*” (later)

Can be state-dependent

$$\nabla \bar{R}_\theta \approx \frac{1}{N} \sum_{n=1}^N \sum_{t=1}^{T_n} (\underbrace{R(t^n) - b}_{\text{Advantage}}) \nabla \log p_\theta(a_t^n | s_t^n)$$

$$\sum_{t'=t}^{T_n} r_{t'}^n \quad \rightarrow \quad \sum_{t'=t}^{T_n} \gamma^{t'-t} r_{t'}^n$$

Add discount factor

$$\gamma < 1$$

From on-policy to off-policy

Using the experience more than once

On-policy v.s. Off-policy

- On-policy: The agent learned and the agent interacting with the environment is the same.
- Off-policy: The agent learned and the agent interacting with the environment is different.



阿光下棋



佐為下棋、阿光在旁邊看

On-policy \rightarrow Off-policy

$$\nabla \bar{R}_\theta = E_{\tau \sim p_\theta(\tau)} [R(\tau) \nabla \log p_\theta(\tau)]$$

- Use π_θ to collect data. When θ is updated, we have to sample training data again.
- Goal: Using the sample from $\pi_{\theta'}$ to train θ . θ' is fixed, so we can re-use the sample data.

Importance Sampling

$$E_{x \sim p} [f(x)] \approx \frac{1}{N} \sum_{i=1}^N f(x^i)$$

x^i is sampled from $p(x)$

We only have x^i sampled from $q(x)$

$$= \int f(x) p(x) dx = \int f(x) \frac{p(x)}{q(x)} q(x) dx = E_{x \sim q} \left[f(x) \frac{p(x)}{q(x)} \right]$$

Importance weight

Issue of Importance Sampling

$$E_{x \sim p}[f(x)] = E_{x \sim q}\left[f(x) \frac{p(x)}{q(x)}\right]$$

$$\text{Var}_{x \sim p}[f(x)] = \text{Var}_{x \sim q}\left[f(x) \frac{p(x)}{q(x)}\right]$$

$$\text{VAR}[X]$$

$$= E[X^2] - (E[X])^2$$

$$\text{Var}_{x \sim p}[f(x)] = E_{x \sim p}[f(x)^2] - (E_{x \sim p}[f(x)])^2$$

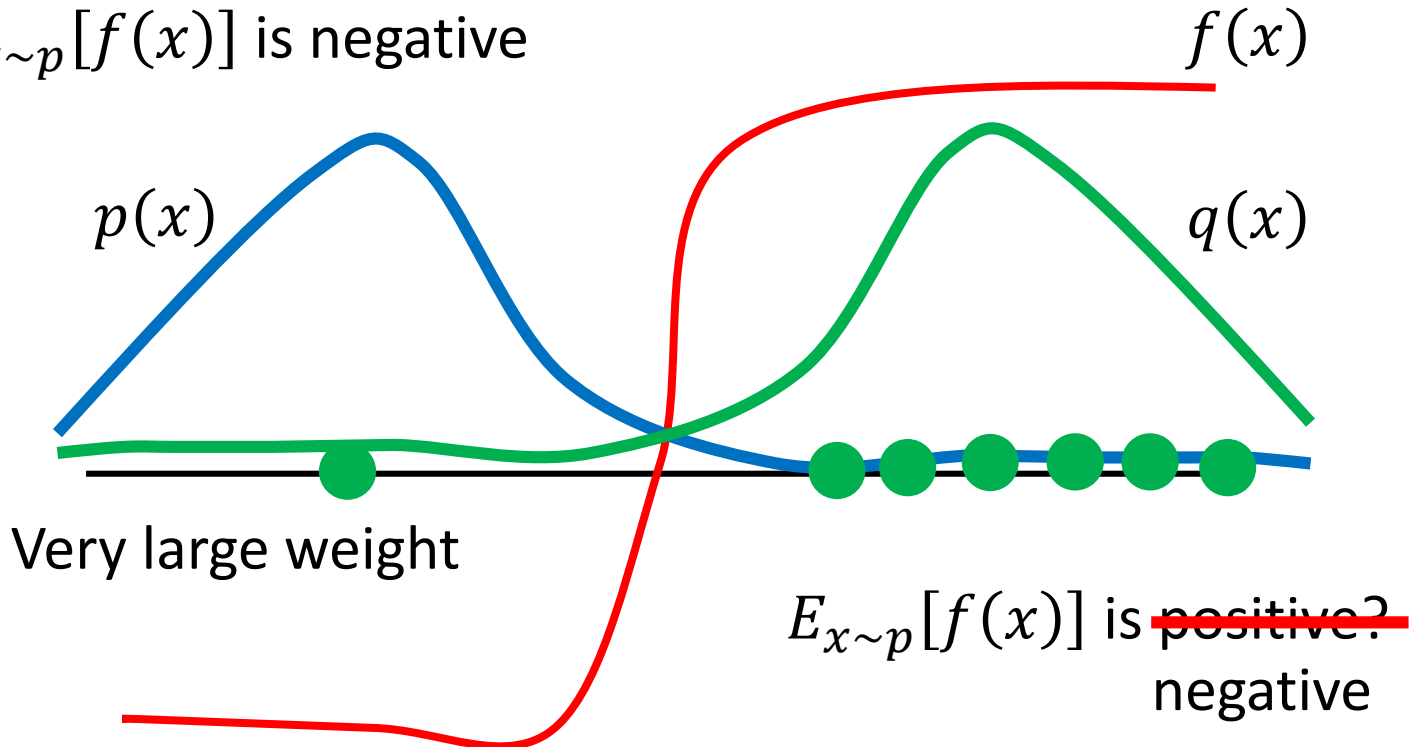
$$\text{Var}_{x \sim q}\left[f(x) \frac{p(x)}{q(x)}\right] = E_{x \sim q}\left[\left(f(x) \frac{p(x)}{q(x)}\right)^2\right] - \left(E_{x \sim q}\left[f(x) \frac{p(x)}{q(x)}\right]\right)^2$$

$$= E_{x \sim p}\left[f(x)^2 \frac{p(x)}{q(x)}\right] - (E_{x \sim p}[f(x)])^2$$

Issue of Importance Sampling

$$E_{x \sim p}[f(x)] = E_{x \sim q}\left[f(x) \frac{p(x)}{q(x)}\right]$$

$E_{x \sim p}[f(x)]$ is negative



On-policy \rightarrow Off-policy

$$\nabla \bar{R}_\theta = E_{\tau \sim p_\theta(\tau)} [R(\tau) \nabla \log p_\theta(\tau)]$$

- Use π_θ to collect data. When θ is updated, we have to sample training data again.
- Goal: Using the sample from $\pi_{\theta'}$ to train θ . θ' is fixed, so we can re-use the sample data.

$$\nabla \bar{R}_\theta = E_{\tau \sim p_{\theta'}(\tau)} \left[\frac{p_\theta(\tau)}{p_{\theta'}(\tau)} R(\tau) \nabla \log p_\theta(\tau) \right]$$

- Sample the data from θ' .
- Use the data to train θ many times.

Importance
Sampling

$$E_{x \sim p} [f(x)] = E_{x \sim q} \left[f(x) \frac{p(x)}{q(x)} \right]$$

On-policy \rightarrow Off-policy

Gradient for update

$$\nabla f(x) = f(x) \nabla \log f(x)$$

$$= E_{(s_t, a_t) \sim \pi_\theta} [A^\theta(s_t, a_t) \nabla \log p_\theta(a_t^n | s_t^n)]$$

$$A^{\theta'}(s_t, a_t)$$

This term is from
sampled data.

$$= E_{(s_t, a_t) \sim \pi_{\theta'}} \left[\frac{P_\theta(s_t, a_t)}{P_{\theta'}(s_t, a_t)} \cancel{A^\theta(s_t, a_t)} \nabla \log p_\theta(a_t^n | s_t^n) \right]$$

$$= E_{(s_t, a_t) \sim \pi_{\theta'}} \left[\frac{p_\theta(a_t | s_t)}{p_{\theta'}(a_t | s_t)} \cancel{\frac{p_\theta(s_t)}{p_{\theta'}(s_t)}} A^\theta(s_t, a_t) \nabla \log p_\theta(a_t^n | s_t^n) \right]$$

$$J^{\theta'}(\theta) = E_{(s_t, a_t) \sim \pi_{\theta'}} \left[\frac{p_\theta(a_t | s_t)}{p_{\theta'}(a_t | s_t)} A^{\theta'}(s_t, a_t) \right] \quad \text{When to stop?}$$

Add Constraint

穩紮穩打，步步為營

PPO / TRPO

θ cannot be very different from θ'
Constraint on behavior not parameters

Proximal Policy Optimization (PPO)

$$J_{PPO}^{\theta'}(\theta) = J^{\theta'}(\theta) - \beta \text{KL}(\theta, \theta')$$

$$\nabla f(x) = f(x) \nabla \log f(x)$$

$$J^{\theta'}(\theta) = E_{(s_t, a_t) \sim \pi_{\theta'}} \left[\frac{p_{\theta}(a_t | s_t)}{p_{\theta'}(a_t | s_t)} A^{\theta'}(s_t, a_t) \right]$$

TRPO (Trust Region Policy Optimization)

$$J_{TRPO}^{\theta'}(\theta) = E_{(s_t, a_t) \sim \pi_{\theta'}} \left[\frac{p_{\theta}(a_t | s_t)}{p_{\theta'}(a_t | s_t)} A^{\theta'}(s_t, a_t) \right]$$

$$\text{KL}(\theta, \theta') < \delta$$

PPO algorithm

- Initial policy parameters θ^0
- In each iteration
 - Using θ^k to interact with the environment to collect $\{s_t, a_t\}$ and compute advantage $A^{\theta^k}(s_t, a_t)$
 - Find θ optimizing $J_{PPO}(\theta)$

$$J^{\theta^k}(\theta) \approx$$

$$\sum_{(s_t, a_t)} \frac{p_{\theta}(a_t | s_t)}{p_{\theta^k}(a_t | s_t)} A^{\theta^k}(s_t, a_t)$$

$$J_{PPO}^{\theta^k}(\theta) = J^{\theta^k}(\theta) - \beta KL(\theta, \theta^k)$$

Update parameters
several times

- If $KL(\theta, \theta^k) > KL_{max}$, increase β
- If $KL(\theta, \theta^k) < KL_{min}$, decrease β

Adaptive
KL Penalty

PPO algorithm

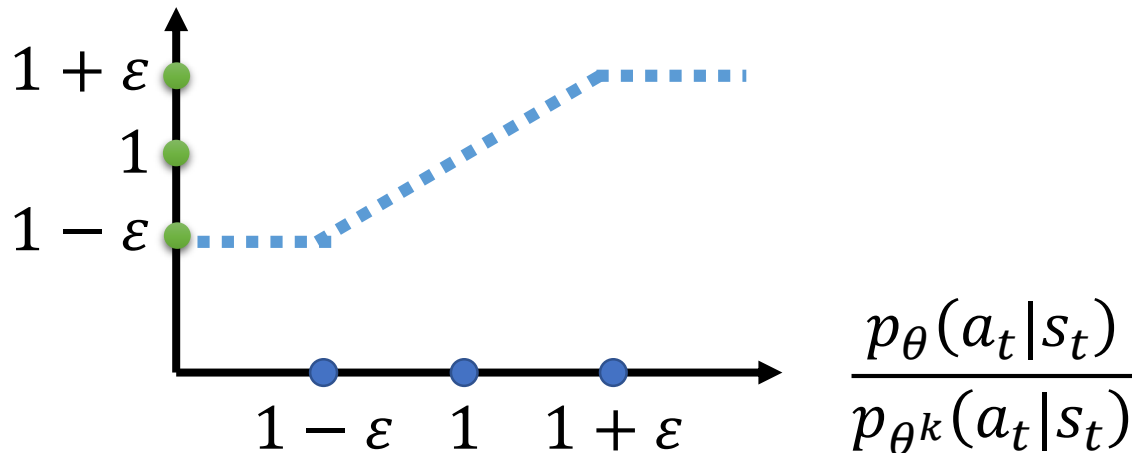
$$J_{PPO}^{\theta^k}(\theta) = J^{\theta^k}(\theta) - \beta \text{KL}(\theta, \theta^k)$$

$$J^{\theta^k}(\theta) \approx \sum_{(s_t, a_t)} \frac{p_{\theta}(a_t|s_t)}{p_{\theta^k}(a_t|s_t)} A^{\theta^k}(s_t, a_t)$$

PPO2 algorithm

$$J_{PPO2}^{\theta^k}(\theta) \approx \sum_{(s_t, a_t)}$$

$$\text{clip}\left(\frac{p_{\theta}(a_t|s_t)}{p_{\theta^k}(a_t|s_t)}, 1 - \varepsilon, 1 + \varepsilon\right) A^{\theta^k}(s_t, a_t)$$



PPO algorithm

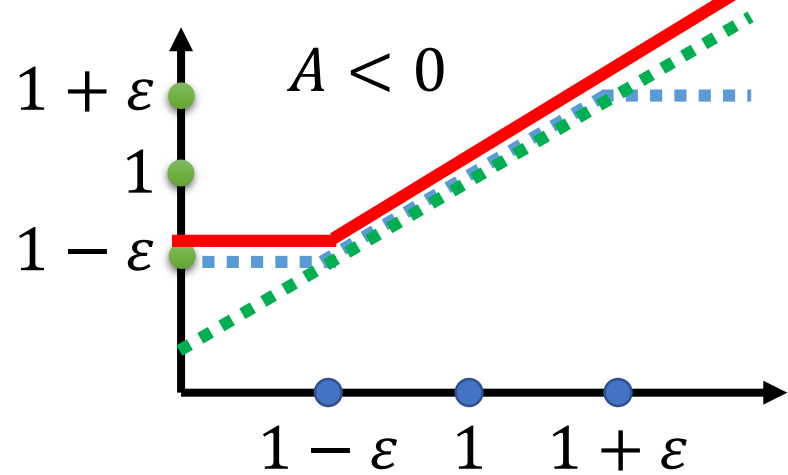
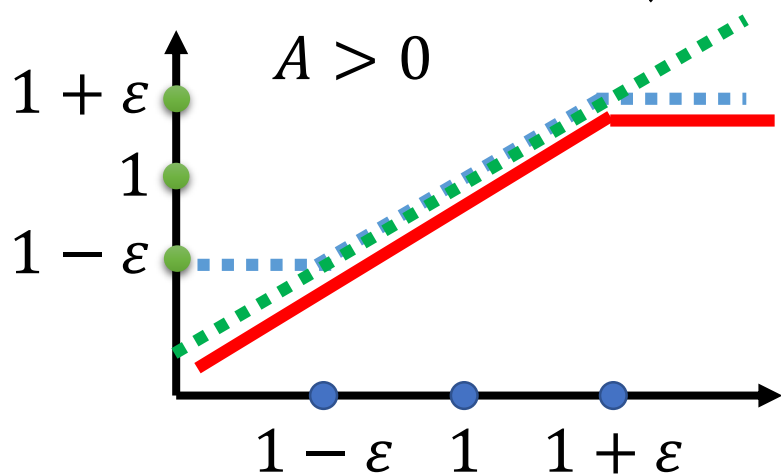
$$J_{PPO}^{\theta^k}(\theta) = J^{\theta^k}(\theta) - \beta \text{KL}(\theta, \theta^k)$$

$$J^{\theta^k}(\theta) \approx \sum_{(s_t, a_t)} \frac{p_{\theta}(a_t|s_t)}{p_{\theta^k}(a_t|s_t)} A^{\theta^k}(s_t, a_t)$$

PPO2 algorithm

$$J_{PPO2}^{\theta^k}(\theta) \approx \sum_{(s_t, a_t)} \min \left(\frac{p_{\theta}(a_t|s_t)}{p_{\theta^k}(a_t|s_t)} A^{\theta^k}(s_t, a_t), \right.$$

$$\left. \text{clip} \left(\frac{p_{\theta}(a_t|s_t)}{p_{\theta^k}(a_t|s_t)}, 1 - \varepsilon, 1 + \varepsilon \right) A^{\theta^k}(s_t, a_t) \right)$$



Experimental Results

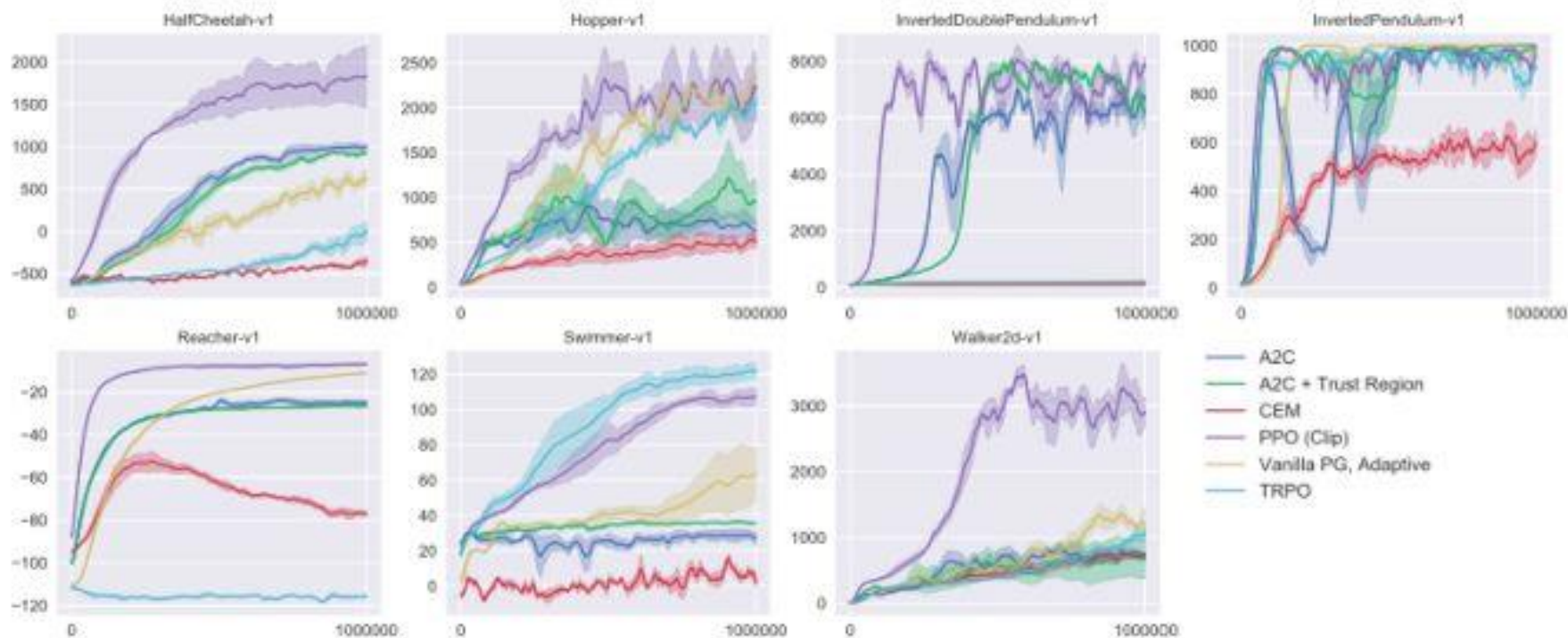


Figure 3: Comparison of several algorithms on several MuJoCo environments, training for one million timesteps.